

SPRING CUP RULES

Coast Soccer League Spring Cup 2022 Season



1. Game Lengths / Referee Fee's

2014–2013's: 50 min games (7v7) = Ref fees \$44 per team (3 refs)

2012-2011's: 50 min games (9v9) = Ref fees \$44 per team (3 refs)

2010-2008's: 60 min games (11v 11) = Ref fees \$52 per team (3 refs)

2007-2004's: 70 min games (11v11) = Ref fees \$61 per team (3 refs)

All Spring Cup elimination games go straight to penalty-kicks if tied.

All Cup Final Games will be regulation length.

2. Competition Rules

2.1 Player Cards - All teams must have Cal-South laminated player passes for each of their players and a carded coach or team manager.

2.2 Check-In - Teams check in at the field with the referees unless their roster is incorrect, in which case they will need to check-in at the CSL tent.

2.3 Rosters - Rosters are frozen for the length of the tournament - no late adds.

A player can only play for one team!

2.4 Send-off - A send-off (red card or double yellow) in Spring Soccer will result in a minimum one (1) game suspension.

2.5 Points - Teams shall be awarded three (3) points for a win, one (1) point for a tie, and zero (0) points for a loss. A forfeit shall be considered a 1-0 loss for the forfeiting team and a 1-0 win for the non-forfeiting team.

2.6 Tie-Breakers for Spring Cup - The following tie-breakers will be used for resolving ties between Spring Cup teams, in the following order:

1. Most Points
2. Head to Head. If more than Two Teams are tied, this tie-breaker shall not apply
3. Goals Against
4. Goals For
5. Coin Toss